UW-Madison C&I 743 Summer Course
Professor Francois Victor Tochon
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Schedule: June 17th to Aug 11th (8-week session)
Distance learning: Tue & Fri 7:00pm- 8:30pm
Location: in the comfort of your home or anywhere nice

C&I 743 Starting June 17th, 2019

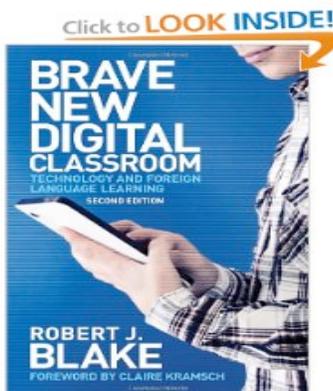# Multiliteracies and Technology
for Deep Language Learning

(3 credits, 8-Week session)

Summer 2019 at UW-Madison

This course can be done from you home. Open to undergraduate students.
It provides credits for teacher license renewal.
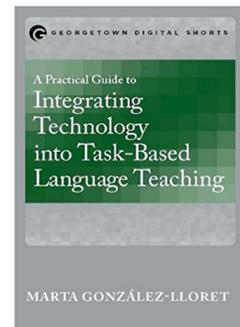
COURSE DESCRIPTION

This course is part of the forthcoming graduate certification program for K-12 world language teachers. It develops critical understanding of recent developments in research related to educational technology and its implications for World Language Education and Second Language Acquisition, through feedback and support to conceptualizing, contextualizing, and solving language education-related problems.
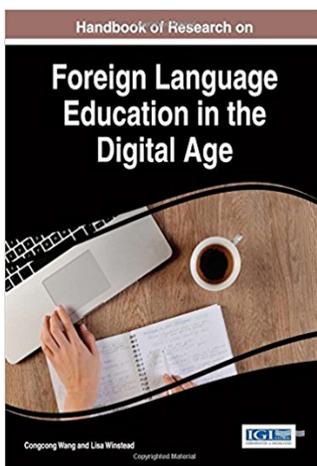
OVERVIEW

Get the tools to teach languages and cultures deeply online!

The course examines the principles for appropriate technology integration into teaching and addresses global learning of other cultures, computer-assisted language learning (CALL), Computer-Mediated-Communication (CMC), learning languages in Multi-User Virtual Environments (MUVE), multimedia language teaching and emerging technologies in teaching languages and culture from non-positivistic perspectives like art-based inquiry, community-building through cyberspace, online ethnography, critical interviewing, participatory action-research, and new trends in visual semiotics. The discussion extends to topics such as internet addiction, transhumanism, futurology, and singularity.

GENERAL OBJECTIVES

During the course, the graduate students and in-service teachers will:

- Have a critical reading of research in the field, such as articles published in LLT, CALICO, MLJ and the Foreign Language Annals, comment them critically on a discussion list and react to the comments of your peers; participate in a Q&A forum (on Piazza or Canvas).
- Explore new technological tools and environments that you might want to use to learn or teach a language, play with technologies.
- Watch video assignments and post your videos and critical reflections on their contents.
- Prepare a technology-based deep language learning project (see on page 3).
- Create and edit a video, blog, post on a social network, explore novastartalk, chat and skype or zoom with peers.
- Work as a team to help each other realize the assignments and your final project.

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